Lecture: January 25

Promotional Presentations

Agenda

- Review web page examples
- Promotional Presentations
- Company Product Lifecycle Stages
- Sales Engineer Role

Project Website

Purpose: Store all your project details in one place

Examples:

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https://gw-cs-sd.github.io/sd-18-peoplemove/

https://gw-cs-sd.github.io/sd-18-hunter2/

https://gw-cs-sd.github.io/sd-18-eco-furniture/

Sprints Rubric

Last Semester

5 points for strong level of commitment and active updates to board

4 points for moderate board activity

2 points for minimal board activity

0 points for no board activity

Spring Semester

5 points for 1.) team member has strong level of commitment **and stand-up participation**, 2.) all tickets addressed as either "Done", "Won't Do", or moved to next sprint, and 3.) sprint includes QA Testing and Code Review cards

4 points for 1.) team member has moderate level of commitment **and stand-up participation**, 2.) majority of the tickets addressed as either "Done", "Won't Do", or moved to next sprint, and 3.) sprint includes QA Testing and Code Review cards

2 points for 1.) team member has minimal level of commitment **and stand-up participation**, 2.) a few tickets addressed as either "Done", "Won't Do", or moved to next sprint, and 3.) sprint does not include QA Testing and Code Review cards

0 points for no board activity

Sprints Rubric

Last Semester Sprints

October Sprint

November Sprint

Spring Semester Sprints December+January Sprint February Sprint March Sprint

April Sprint

Post-Alpha Work

	1. Ideation	2. Product Defined	3. Prototyping	4. Validate & Test	5. Launch
≡	Explore idea generation Brainstorm with team	Define Use Cases Estimate LOE and development plan (steps and tasks)	Build iterative and demo-able pieces of the project/solution	Ensuring the product works Validating in eyes of users	Feature complete Begin GTM execution
	Exit Criteria: Problem Statement Defined	Exit Criteria: Product Requirements and Project plan made	Exit Criteria: Alpha and Beta releases	Exit Criteria: Product quality is demonstrated	Exit Criteria: Foduct is Ia unched to users
	AGILE	AGILE	AGILE	AGILE	AGILE
	DISCOVERY		- DEVELOPMENT -		LAUNCH

QA Testing

Types of Testing

- Unit Tests: tests individual pieces of a solution
 - Focused and low-level
- System Tests: tests the entire system working together
 - Good for high-level confirmation that the system is working
- Manual testing by Engineer
- Usability Testing or Heuristic Evaluation

Code Reviews

A code review (also referred to as peer code review) is a process where one or two developers analyze a teammate's code, identifying bugs, logic errors, and overlooked edge cases

- PR Reviews
 - Live code pairing

Talk to your mentor about setting team guidelines on Code Reviews

Preparing your Promotional Presentation

1. Ideation	2. Product Defined	3. Prototyping	4. Validate & Test	5. Launch
Explore idea generation Brainstorm with team	Define Use Cases Estimate LOE and development plan (steps and tasks)	Build iterative and demo-able pieces of the project/solution	Ensuring the product works Validating in eyes o users	Feature complete Begin GTM execution
Exit Criteria: Problem Statement Defined	Exit Criteria: Product Requirements and Project plan made	Exit Criteria: Alpha and Beta releases	Exit Criteria: Product quality is demonstrated	Exit Criteria: Product is launched to users
AGILE	AGILE	AGILE	Agile	AGILE
DISCOVERY		- DEVELOPMENT -		LAUNCH

Promotional Presentation

Why are they important?

- Create a relationship between your project and the audience
- Answering the question "Why should I care?"
- Similar to your elevator pitch but with an actual application

What types?

- Commercial Presentation
- Academic / Research Presentation

Commercial Presentation

Goal: Sell your product - more money, more users or BOTH!

Who is the audience?

- Stakeholders in company (head of eng, product, etc)
- Potential buyer/investor
- Potential hires
- Potential users

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Audience - Commercial







Product Lifecycle



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Academic / Research Presentation

Goal: share new findings, data or to spark inspiration for where future research should go

Who is the audience?

- Conferences
 - Research group
 - Researchers joining the team
 - Poster sessions
 - Foundations, organizations, corporations, or government agencies giving grants/funding

Audience - Academia / Research



Who gives the Commercial Presentation "pitch"?

Sales Team

Sales Engineering Team

Founders (YOU!)

Product Manager

Product Marketing Manager

What is a Sales Engineer?

- Sits on Sales team
- Partners with Sales Reps
- Talk in-depth about supported integrations
- Discuss Security and Privacy concerns
- Help customers understand integrations with unsupported systems, esp. APIs
- Assist with data migration

• Goal: Win more deals

Finding your "hook"

Explain who your users are

Explain the problem they are facing

Explain how your application addresses their needs

Describe what success looks like

Section 1: Proposal (From PRD)

Your elevator pitch to your team, stakeholders, investors, etc.

• Goals

What are you hoping to accomplish? What does Success look like?

Users

Who are you building for?

• Use Cases

What will the user be able to do once you reach Success?

As a [user persona], I would like to [action], so that I can [benefit].

Finding your "hook"

- Tell a customer story
- Guide the user through the product
- Use your personal experience
 - Anchor on a hot news topic or historical anecdote

Photo Composer

Friendly

Explain who your users are

First part of the use case "As a [user persona], ..."

- Who are the user personas you are targeting?
- Is the user different from the buyer?

Explain the problem they are facing

- Tell a story around the problem
- Demonstrate the problem through competitor UX
- Quote recent relevant news-worthy events the audience cares about

Explain how your application addresses their needs

Start addressing your success metrics and begin to bring it all home

- What will the user get out of this application that is valuable to them?
- What are the benefits listed in your use cases?

Last part of your use case, "... so that I can [benefit]"

Describe what success looks like

Go bigger picture than the immediate feature or application benefit

Share benefits on a broader scale

- Users save money
- Users save time
- Users can do something they could not do before

How is this different for Academic / Research presentations?

Finding your "hook" \rightarrow anchor on the hypothesis as your hook

Explain who your users are \rightarrow users could be humans or computer systems

Explain the problem they are facing \rightarrow similar ethos

Explain how your application addresses their needs/the problems \rightarrow similar ethos

Describe what success looks like \rightarrow what are your findings

Academia/Research Presentation

What content to include?

Present hypothesis, high-level conclusions, and future directions

What graphics or visuals are important?

- Less "flashy" content
- More data, dashboards, performance analysis
- Experiment findings and learnings

Takeaways

- Create a Structure that fits your project
- Cater to your audience
- Practice! Practice! Practice!

Questions?